

ROGER AND DEBBIE WEST STUDENT SEAD GRANTS



Submission Due Date OCTOBER 7, 2022



Awards Announced OCTOBER 28, 2022

SUMMARY

The Institute for Creativity, Arts, and Technology (ICAT) will award five, \$1,000 student grants for the 2022-2023 academic year.

ICAT invites applicants for projects that leverage the combined strengths of science, engineering, art, and design to tackle real-world challenges. These funds can be used to pursue a range of transdisciplinary activities that are creativity-fueled and human-centric.

Project Team: Teams must be comprised of students from at least two different schools/department, and one team member must represent arts and/or design. For each team member please submit: Name, School/Dept., Major, Year, and VT PID.

We are looking for proposals that involve one or more of the research themes represented by ICAT:

Designing a More Sustainable World

Creativity that spurs change. This work supports our ecological and cultural resilience.

Empowering Data

Pioneering new possibilities with data. Projects explore and present data in some unexpected and surprising ways, introducing new perspectives that can pave the way for life-changing discoveries.

Making Big Discoveries with Immersive Technologies

Immersive technologies are changing the research landscape. These projects use visual design, 3D modeling, animation, programming, motion capture integration, and true 360-degree sound to open up entire new worlds of exploration and discovery.

Amplifying the Arts

Art and technology continually define and redefine our world. The collision of art, technology, and experimentation drive innovation in all directions. These projects demonstrate how technology can advance artistic practice and how art and design can elevate and improve scientific discovery and output.

Engaging Community

Science should be available to everyone. Research shouldn't be hidden in labs and buried on computer hard drives. Interactive technology brings data to life and tells the stories of researchers and their work, while sculptures and other works of art show data and computational processes in unexpected, captivating, and often very accessible ways.

Reimagining Education

These projects create educational environments that prepare students to confidently enter a world requiring creativity, adaptability, and collaboration. This work is changing where students learn, what students learn, and how students learn.

Bridging Physical Distance

With the propagation of the COVID-19 pandemic, what was once a matter of convenience is now a requirement. These projects go far beyond videoconferencing software and include the use of augmented and virtual reality technologies to bring people from around the world together in shared immersive digital spaces to connect, learn, and experience.

Creating the Future of Work

Advances in technology are changing the ways we work. From the aesthetics, functionality, and even physical locations of our workplaces to the ways we collaborate with our co-workers and communicate with our clients, these projects focus on efficiency, productivity, and value

ELIGIBLE STUDENTS

Current students at Virginia Tech are invited to submit an application and lead a project team. The project lead must be enrolled at Virginia Tech in good standing as a graduate or undergraduate student.

In keeping with Virginia Tech's Principles of Community(http://www.inclusive.vt.edu/), ICAT recognizes the critical importance of diverse teams of scholars. ICAT seeks to diversify its research teams along multiple dimensions. ICAT is dedicated to InclusiveVT — serving in the spirit of community, diversity, and excellence to create a community that nurtures learning and growth for all of its members.

Faculty Advisor: One faculty advisor is required per team, however teams map opt to have more than one team advisor. Please submit the Name, Department, and VT PID of the Team Advisor(s).

IMPORTANT DATES

- Submission Due Dates: October 7, 2022
- Award Announcement: October 28, 2022

limited to 5 pages

- ICAT Creativity + Innovation Day: May 1, 2023. Funded projects must participate.
- Teams retain right of ownership to their project, however teams agree to submit final documentation of their project, which ICAT may use for publication purposes.
- Mid-point Pecha Kucha Presentation: January 26, 2023

PROPOSAL FORMAT

Submissions will be limited to pages (8 1/2"X 11"), in PDF format, 3MB or under, including all text and images, excluding cover page with signatures. No video or audio files, please.

Please address each section in your proposal using Times New Roman 12 point font. Proposal should be limited to pages including images.

(including images)	PDF 3MB or under 12 pt		
Complete team information	 Project lead Information: name, college, major, email, and home department Team Member Information: names, college, major, emails, and home departments Faculty Advisor(s) Information: name, department, and email 		
Statement of Need/Project Description	 Statement of innovation Linkage to ICAT focal areas – see first page Where project work will happen and if technical resources from ICAT are needed 		
Methods and Strategies	- Describe the activities that will be conducted as part of your project		
Goals and Objectives	 Describe the overall outcome your project aims to achieve Describe project outputs Describe plans for future funding, exhibition, etc. 		
Plan for Evaluating Project Success	- Describe how you will evaluate if your project has been successful - Describe anticipated outcomes and deliverables		
Timeline	 Timeline should begin after October 28, 2022 and end by May 2, 2023. Please specify if a longer timeline is required. Budget and Budget Justification Total budget request Budget justification and amounts requested for: 		

1) Equipment

2) Materials and supplies

PDF format

Times New Roman

SUBMISSION

- 1. Cover sheet to include:
 - a. Signatures of all team members
 - b. Signatures of faculty advisor
- 2. Proposal Document (PDF submission to Melissa Wyers at mwyers68@vt.edu)

FUNDING INFORMATION

- Funds will be awarded to the project leads home department unless otherwise authorized by ICAT. All project expenses must be posted to Banner within 30 days of the project's end date.
- Unspent funds must be transferred back to ICAT within 4 days of the project's end date.
- Funds will not be awarded for conference travel, food, outside artist fees, or honorariums.
- Funds may be used for equipment, software, and materials.

REVIEW CRITERIA

The proposals will be reviewed by ICAT members as well as a panel of student reviewers and then evaluated based on the following criteria:

1	Intellectual merit and innovation	5	Timeline
2	Interdisciplinary nature of the team	6	Clear outcome and deliverables
3	Correlation to the mission of ICAT and its studios	7	Alignment with project categories and/or themes
4	Broader impact of the project		